



Norwest United Soccer and Sports Club

NATIONAL INVITATION 10TH GRADE TOURNAMENT FOR CLUBS

Date Friday 1st October – Sunday 3rd October 2010

Team Entry Details (Entries Close Sunday, 15th August 2010)

Name of Club: _____

Federation: _____

Name of Team: _____ Boys or Girls _____

Playing Strip Colour(s) _____

Contact Person's Name _____

Contact Person's Address _____

Contact Person's Phone/Fax _____

Contact Person's E-mail _____

Payment Details:

Please make cheque payable to **Norwest United Soccer and Sports Club** and post to: Tournament Administration Officer

Rita Eaddy 5 Vintners Close, Kumeu, 0810, Auckland

Enclosed is a cheque for the amount of \$300.00

Signed: _____ Position: _____

Name: _____ Date: _____

TOURNAMENT RULES

PLAYERS

To be eligible, players must be born no earlier than 1st January 2000. Names, date of birth and copies of birth certificate or passport must be supplied for all players.

Maximum of 10 players in a team squad, 7 players per team (including goalkeeper) on the field at any one time.

Rolling subs will be allowed at any time during games (every player from the squad must play a minimum of 3 full games). Substitutions must be made from half way.

PLAYING MODEL

Half size fields playing across a normal full-size field. Junior goal size of approx. 4m x 2m and penalty box will be 9m deep x 18m wide with a penalty spot 7m from the goal centre.

Size 4 ball only will be used and is provided by the Tournament Organizer.

All games will consist of 2 x 20-minute halves, plus 5 minutes half-time break, with timekeeping by central timekeeper and indicated by hooter.

Normal FIFA rules including off sides apply (per referee's judgment).

Corner kicks are to be taken from within 1m of the corner.

Goal kicks can be from any member of the defending team. They are to be taken on the ground within 5m of the goal. The attacking team should move well clear, at least 10m back.

Coaching from outside side-line only (not on field or behind goal-line). All support from parents must be from the side-line only (not on-field or behind in-field goals).

Points in group play will be 3 for Win, 1 for Draw and 0 for Loss.

REFEREES

The Tournament Organizer will provide referees for all games and their decision will be final.

The referee will do all recording of goals and the referee will submit the game result to the Tournament Administration Officer for recording purposes.

The Tournament Referee will be the final arbiter in the event of any dispute.

PLAY-OFF ROUNDS

Criteria for determining finishing position after six games of group play on days one and two will be: highest points, best goal difference, most goals scored, if teams are still even then a toss of coin will be used. Draw for playoffs round is preset and based on qualifying position.

Playoffs round games to have extra time (2 x 5-minute halves) with no golden goal rule applying. If after extra time the scores are still level, a penalty shootout will be completed.

Penalty Shootout system: Penalty kicks with a goalkeeper, using the normal sized goal, and taken from the penalty spot used in normal play (7m from the centre of the goal). Each team will have 5 penalty kicks, taken by 5 different players. A player must be on the field at full time to take a penalty kick. If the scores are level after 5 penalty kicks each, sudden death penalties taken by the remaining squad players to determine the winner.