



THREE KINGS UNITED FOOTBALL

6th & 7th GRADE INVITATIONAL TOURNAMENT

Sunday 22nd August 2010

(Rain date – Sunday 29th August)

@ Keith Hay Park, Arundel St, Mt Roskill, Auckland

TOURNAMENT FORMAT and RULES

Invitation

We are pleased to invite you to enter your team in to the 6th & 7th Grade TKU Tournament. Our aim is to hold a competitive tournament in the spirit of the Three Kings Junior vision of ***“scoring goals, having fun and fair play”***

Eligibility

6th Grade players must be born on/after 1st January 2004, and be club registered players.

7th Grade players must be born on/after 1st January 2003, and be club registered players.

Note: There is a girls' only section in both the 6th and 7th Grades.

Entry Fee is \$100.00 per team.

Tournament Playing Model

5 a side teams, from a maximum squad of 8 – rolling subs allowed.

No goalkeepers – actual or pseudo.

Play on a 1/4 size pitch, using a size 3 ball.

Playing Times

The 6th Grade games will be at 9am, 10am, 11am, *12pm, *1pm.

The 7th Grade games will be at 9.30, 10.30, 11.30, *12.30, *1.30.

Timekeeping will be set by the hooter in the Pool Play, and by the ref in the Playoffs.

All teams will play a minimum of three games.

*The playoffs will follow pool play and will be a knock-out semi final and then a final.

Prize-giving will be held at the Admin Tent, and will take place at 2pm.

The winners and runners-up of the Championship and Plate will win trophies and medals.

There will also be a “golden boot” award to the (boy and girl) who score the most goals.

Food and Refreshments

There will be a full range of drinks and hot and cold food for purchase at the clubrooms.

The Coffee guy will be in attendance.

We will also run a sausage sizzle and have home baking for sale. Please support our fundraising.

Postponement Date and Cancellation Notice

In the event of cancellation due to the grounds being unavailable

Check the website at www.threekings.org.nz or listen to Newstalk ZB 1080AM or 89.4FM

The rain date is Sunday 29th August.

Tournament Organisers

Tournament Director - Peter Hunt

Tournament Organiser – Melissa Hore - email mel.andy@ihug.co.nz or phone 624 5665

Coaches Briefing

The Coaches Briefing will take place at 8.30am at the Admin. Tent.

The draw and Team Pack will also be provided at this time.

Pool Play

Boys: There will be four pools, of 4 teams each, depending upon number of team entries.

All teams will play a minimum of three games, playing other teams in their pool.

The games will be 10 minutes each way, with a 2 minute half time break.

The four winners of the four pools will playoff for the Championship.

The four second place qualifiers from the four pools will play off for the Plate.

Girls: The top four from pool play will playoff for the Girls' Championship.

Qualification for Playoffs

3 points for a Win, 1 point for a Draw and 0 points for a Loss.

If points are tied, teams will be ranked first on goal difference, then on goals scored.

If teams are still even, then a toss of a coin will be used.

Playoff Games

The Playoff games will be 10 minutes each way, with a 2 minute half-time break.

If the scores are tied at full time, then a penalty shoot out takes place.

The PSO is taken from 10m, with all players on the field at full time having a turn.

The team with the most successful attempts is the winner.

If the scores are still tied, then penalty shots continue with sudden death applying.

Referees

Unless a qualified ref is agreed by both teams, referees will be the team coaches.

One coach should be the appointed ref for each half, but no coaching while on the field.

In the playoffs there will be neutral referees.

Referees need to record the score, and the goal scorers, and return this to the Admin Tent.

All support from parents must be from the side-line only (not on-field or behind in-field goals).

Rules

1. Goals can only be scored from within the opposing team's half, and not from a kick-off.
2. Goal-kicks can be taken from any member of the defending team, taken on the ground within 5 metres of the goal.
The attacking team should move well clear, at least another 10 metres back.
3. Corner kicks must be taken from within 1m of the corner.
4. Throw-ins should be taken correctly - two feet on the ground, ball behind the head.
If a player throws incorrectly, the ref is to show the player how to do it, and ask them to retake the throw-in.
5. Tackles from behind, dangerous and jump-in tackles – a free kick to be awarded.
6. Deliberate hand-ball – a free kick to be awarded.
7. If a free kick is awarded in the penalty area, (10 metre square area in front of goal), a penalty is to be awarded.
8. A penalty is to be taken 10 metres from the goal. This is a free shot at goal.
9. Only blatant offsides will be penalized, by awarding a free-kick to the defending team.
10. There are no goalkeepers, actual or pseudo, so please limit goal tending.
11. Other match rules will follow normal FIFA rules, and the referee's decision is final.